

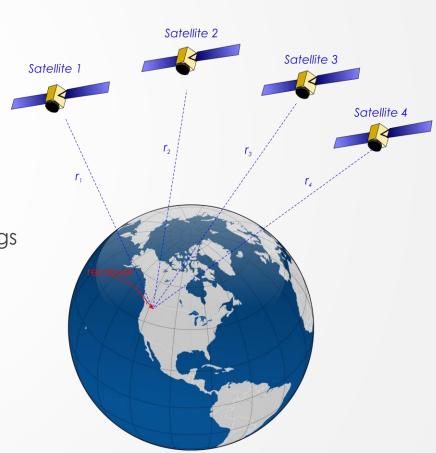
# World state (or system state)

- Belief state:
  - Our belief/estimate of the world state
- World state:
  - Real state of the robot in the real world



### State Estimation

- What parts of the world state are (most) relevant for a flying robot?
  - Position
  - Velocity
  - Orientation
  - Attitude rate
  - Obstacles
  - Map
  - Positions and intentions of other robots/human beings
  - **.**.



#### State Estimation

- Cannot observe world state directly no sensor tells us where we really are but rather some measurements related to that (and noisy!)
- Need to estimate the world state
  - But How?
    - Infer world state from sensor data
    - Infer world state from executed motions/actions



#### Sensor Model

Robot perceives the environment through its sensors:

$$\mathbf{z} = h(\mathbf{x})$$

► Where **z** is **the sensor reading**, **h** is the **world state**.

Goal: Infer the state of the world from sensor readings.

$$\mathbf{x} = h^{-1}(\mathbf{z})$$



#### Motion Model

- Robot executes an action (or control) u
  - e.g: move forward at 1m/s
- Update belief state according to the motion model:

$$\mathbf{x}' = g(\mathbf{x}, \mathbf{u})$$

lacktriangle Where x' is the current state and x is the previous state.



#### Probabilistic Robotics

- Sensor observations are noisy, partial, potentially missing.
- All models are partially wrong and incomplete.
- Usually we have prior knowledge.



#### Probabilistic Robotics

- lacktriangleright Probabilistic sensor models:  $\, {f p}({f z} | {f x}) \,$
- Probabilistic motion models:  $\mathbf{p}(\mathbf{x}'|\mathbf{x},\mathbf{u})$
- Fuse data between multiple sensors (multi-modal):

$$\mathbf{p}(\mathbf{x}|\mathbf{z}_{GPS},\mathbf{z}_{BARO},\mathbf{z}_{IMU})$$

Fuse data over time (filtering):

$$\mathbf{p}(\mathbf{x}|\mathbf{z}_1,\mathbf{z}_2,...,\mathbf{z}_t)$$
  
 $\mathbf{p}(\mathbf{x}|\mathbf{z}_1,\mathbf{u}_1,\mathbf{z}_2,\mathbf{u}_2,...,\mathbf{z}_t,\mathbf{u}_5)$ 



## Probability theory

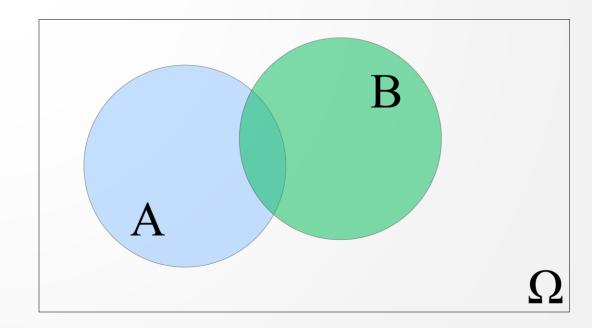
- Random experiment that can produce a number of outcomes, e.g. a rolling dice.
- Sample space, e.g.: {1,2,3,4,5,6}
- Event A is subset of outcomes, e.g. {1,3,5}
- Probability P(A), e.g. P(A)=0.5

### Axioms of Probability theory

$$-0 \le P(A) \le 1$$

$$P(\Omega) = 1, P(\emptyset) = 0$$

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$



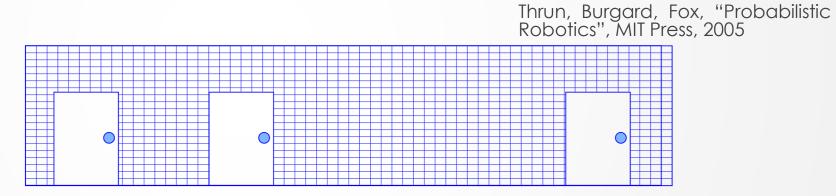
#### Discrete Random Variables

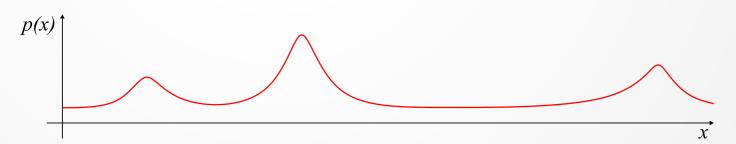
- X denotes a random variable
- $\blacksquare$  X can take on a countable number of values in  $\{x_1, x_2, ..., x_n\}$
- $ightharpoonup P(X=x_i)$  is the probability that the random variable X takes on value  $x_i$
- P(.) is called the probability mass function
- Example: P(Room)=<0.6,0.3,0.06,0.03>, Room one of the office, corridor, lab, kitchen

#### Continuous Random Variables

- X takes on continuous values.
- P(X=x) or P(x) is called the **probability density function (PDF)**.

Example:





### Proper Distributions Sum To One

Discrete Case

$$\sum_{x} P(x) = 1$$

/Continuous Case 
$$\int p(x) dx = 1$$

### Joint and Conditional Probabilities

• 
$$p(X = x, \text{ and } Y = y) = P(x, y)$$

If X and Y are independent then:

$$P(x,y) = P(x)P(y)$$

Is the probability of x given y

$$P(x|y)P(y) = P(x,y)$$

If X and Y are independent then:

$$P(x|y) = P(x)$$

### Conditional Independence

Definition of conditional independence:

$$P(x,y|z) = P(x|z)P(y|z)$$

Equivalent to:

$$P(x|z) = P(x|y,z)$$

$$P(y|z) = P(y|x,z)$$

Note: this does not necessarily mean that:

$$P(x,y) = P(x)P(y)$$

### Marginalization

Discrete case:

$$P(x) = \sum_{y} P(x, y)$$

Continuous case: 
$$p(x) = \int p(x,y) dy$$

# Marginalization example

P(X,Y)	x1	<b>x</b> 1	x1	x1	P(Y) ↓
y1	1/8	1/16	1/32	1/32	1/4
y1	1/16	1/8	1/32	1/32	1/4
y1	1/16	1/16	1/16	1/16	1/4
y1	1/4	0	0	0	1/4
P(X) →	1/2	1/4	1/8	1/8	1

### Expected value of a Random Variable

Discrete case: 
$$E[X] = \sum_i x_i P(x_i)$$

Continuous case: 
$$E[X] = \int x P(X=x) dx$$

- The expected value is the weighted average of all values a random variable can take on.
- Expectation is a linear operator:

$$E[aX + b] = aE[X] + b$$

#### Covariance of a Random Variable

Measures the square expected deviation from the mean:

$$Cov[X] = E[X - E[X]]^2 = E[X^2] - E[X]^2$$

#### Estimation from Data

$$lackbox{ t Disservations:} \quad \mathbf{x}_1,\mathbf{x}_2,...,\mathbf{x}_n \in \mathcal{R}^d$$

Sample Mean:  $\mu = \frac{1}{n} \sum_i \mathbf{x}_i$ 

Sample Covariance:

$$\Sigma = \frac{1}{n-1} \sum_{i} (\mathbf{x}_i - \mu)(\mathbf{x}_i - \mu)$$

#### Find out more

- http://www.autonomousrobotslab.com/the-kalman-filter.html
- <u>http://aerostudents.com/files/probabilityAndStatistics/probabilityTheoryFullVersion.pdf</u>
- http://www.cs.unc.edu/~welch/kalman/
- http://home.wlu.edu/~levys/kalman\_tutorial/
- https://github.com/rlabbe/Kalman-and-Bayesian-Filters-in-Python
- http://www.autonomousrobotslab.com/literature-and-links.html

