

# CS302 - Data Structures

## *using C++*

Topic: The Towers of Hanoi

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# The Towers of Hanoi

- **Introduction to the problem**

- The “Towers of Hanoi” is a mathematical puzzle where one has three pegs and  $n$  disks and the goal is to move the entire stack to another rod, obeying a set of rules.

- **The Rules of the “Towers of Hanoi”**

- Only one disk may be moved at a time
- Each move consists of taking the upper disk from one of the stacks and placing it on top of another stack: a disk can only be moved if it is the uppermost disk on a stack.
- No disk may be placed on top of a smaller disk.

# The Towers of Hanoi

- **Problem Statement**

- Beginning with  $n$  disks on pole A and zero disks on poles B and C, solve  $\text{towers}(n, A, B, C)$

# The Towers of Hanoi

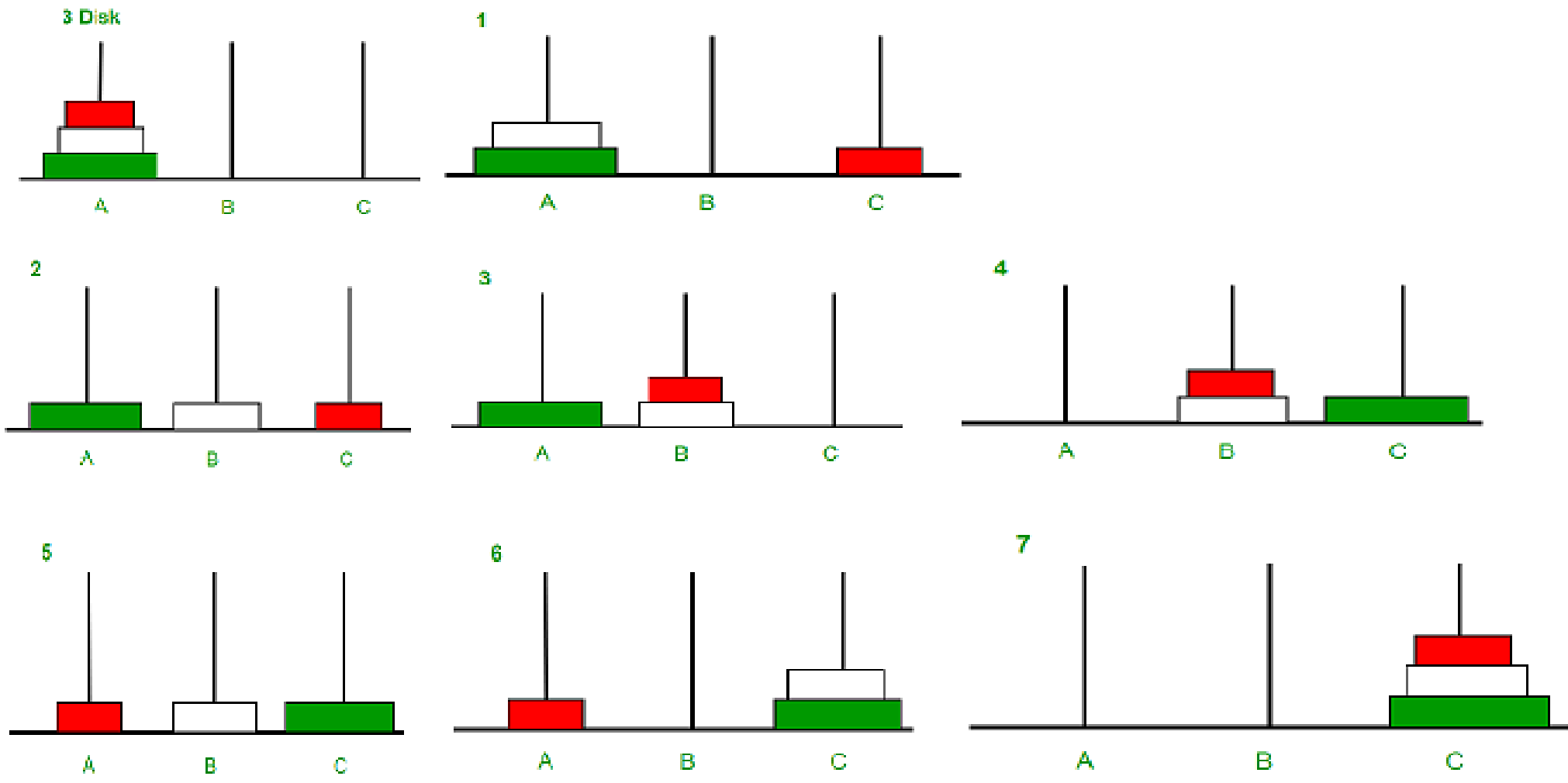
- **Problem Statement**

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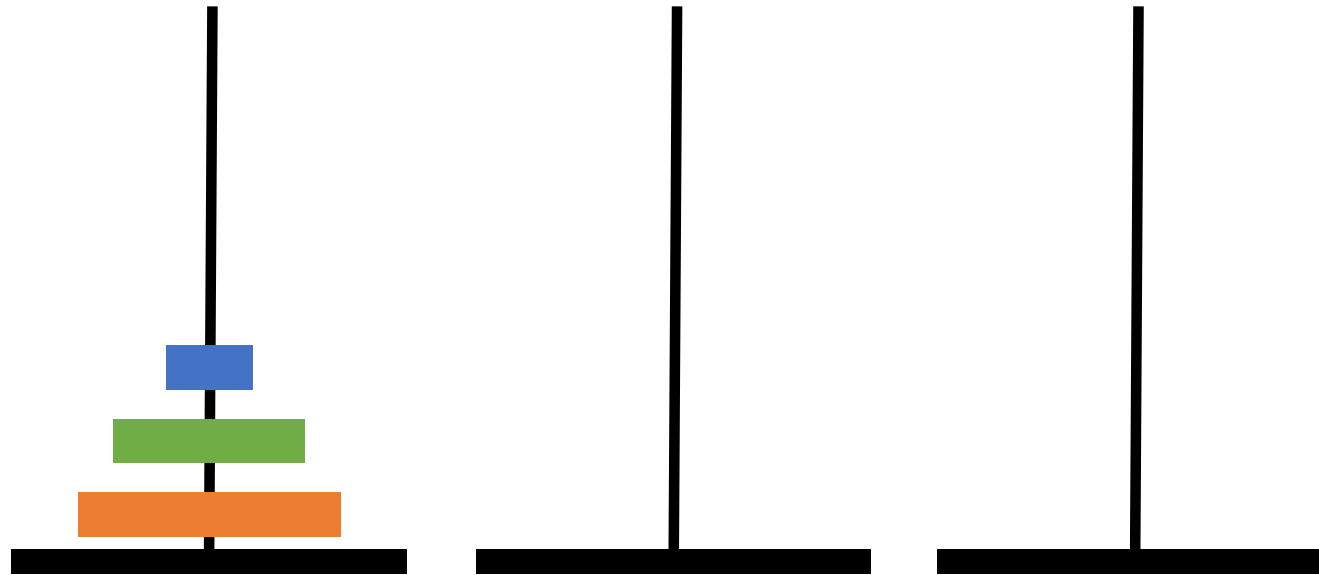
- **Solution**

- With all disks on A, solve `towers(n-1, A, C, B)`
- With the largest disk on pole A and all the others on pole C, solve `towers(n-1, A, B, C)`
- With the largest disk on pole B and all the other disks on pole C, solve `towers(n-1, C, B, A)`

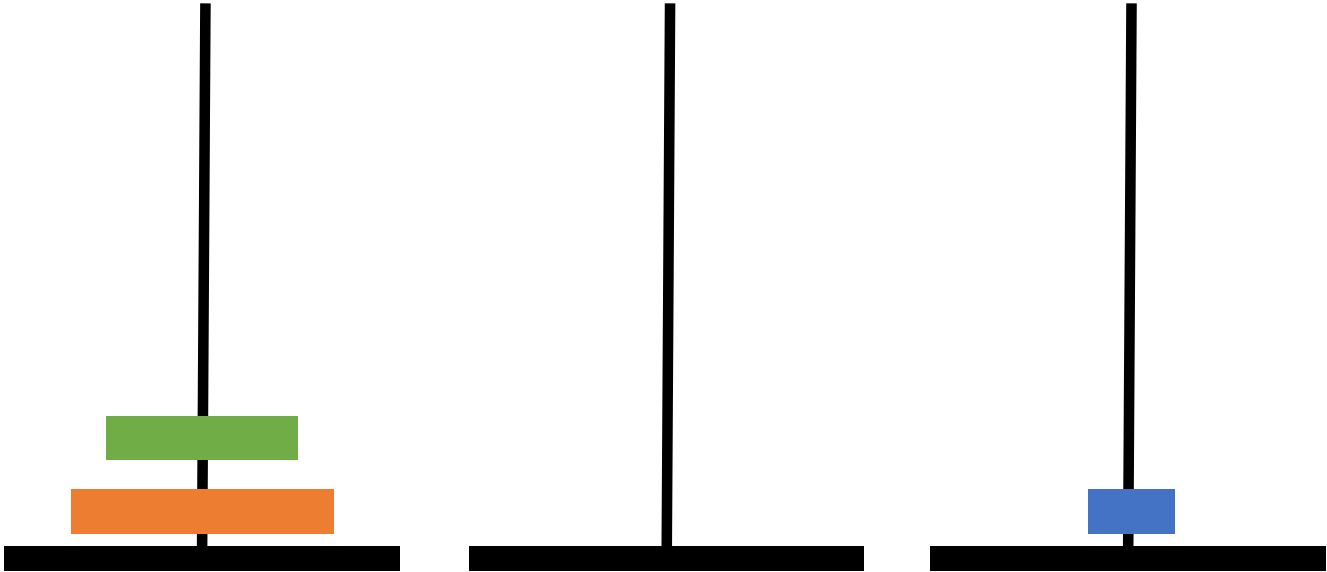
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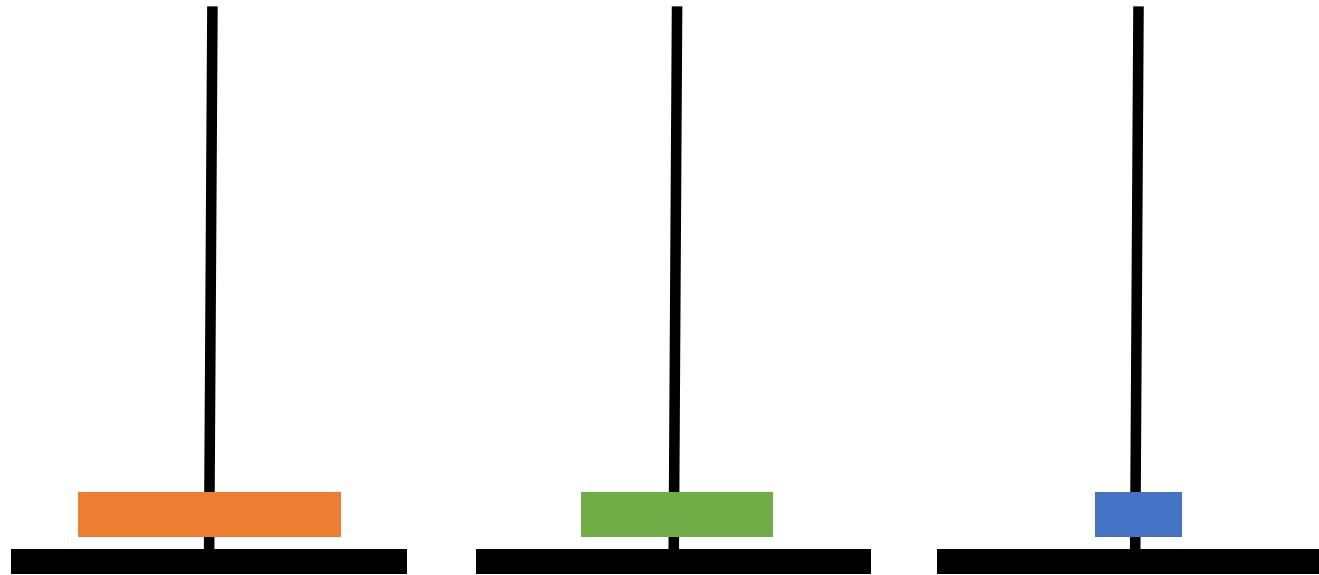
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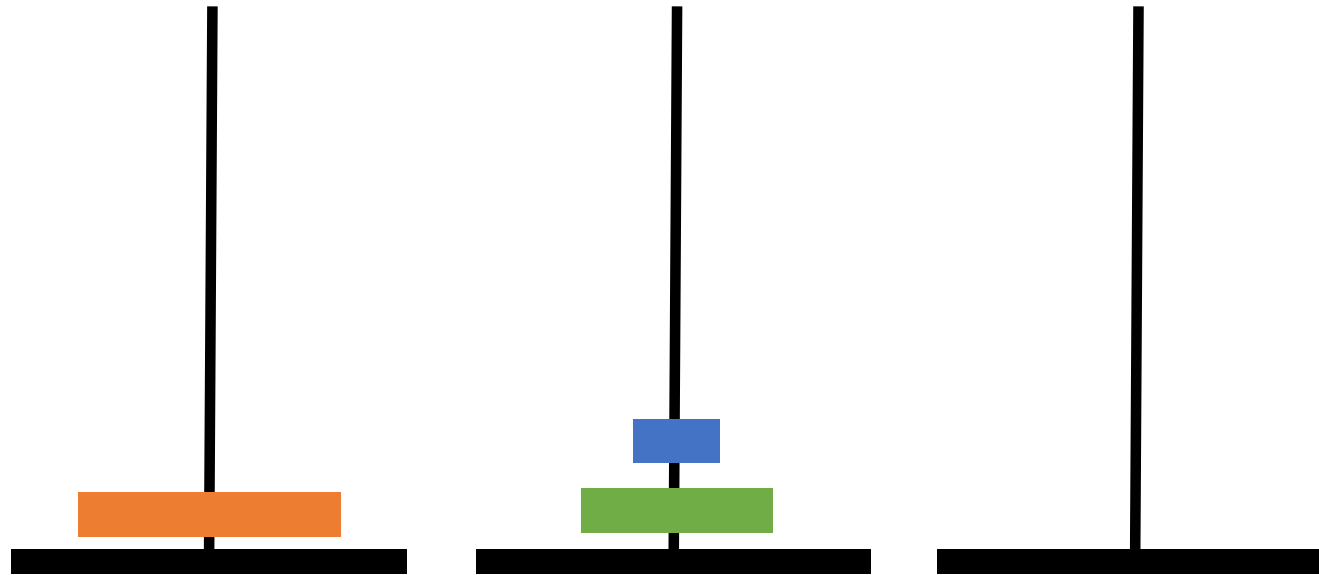


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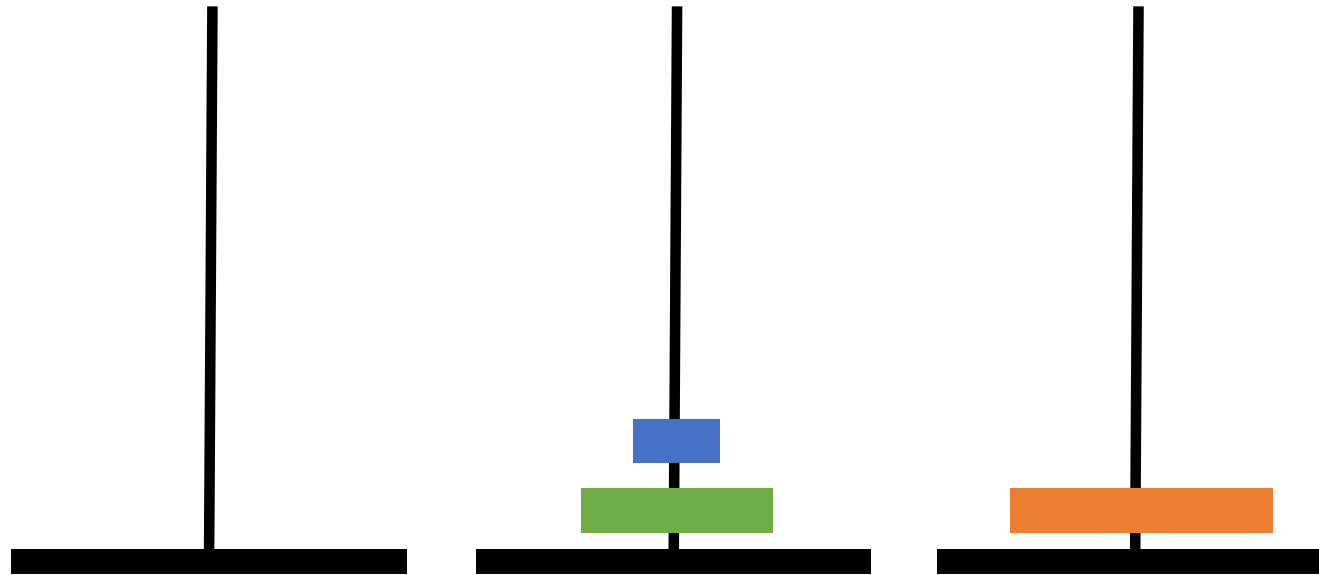




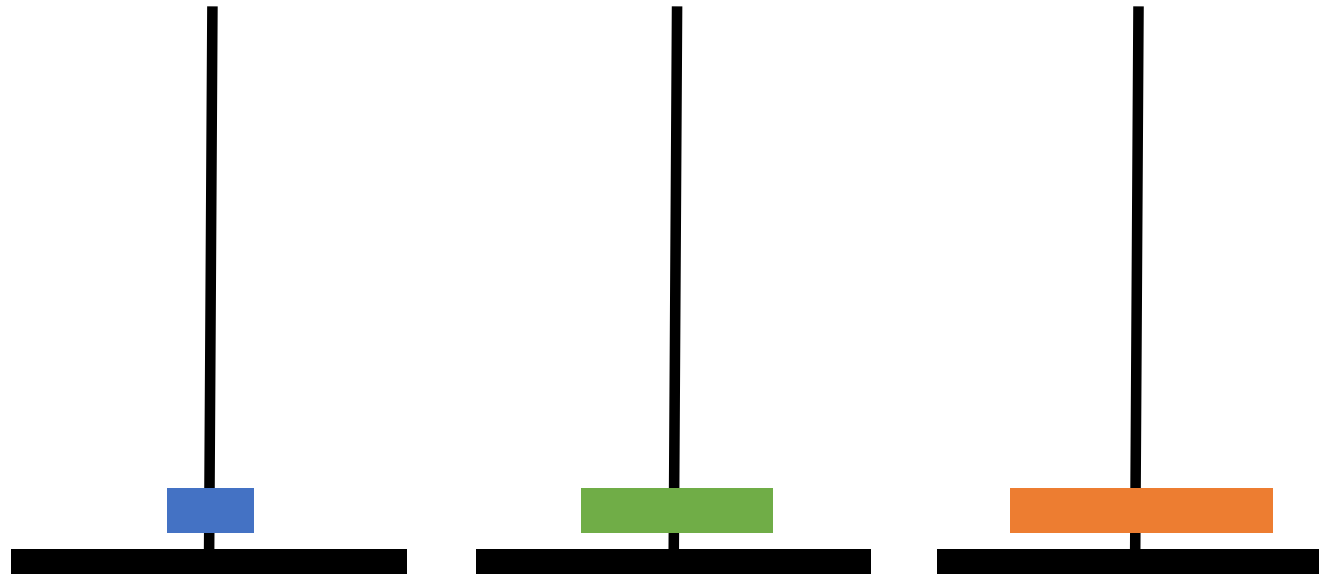
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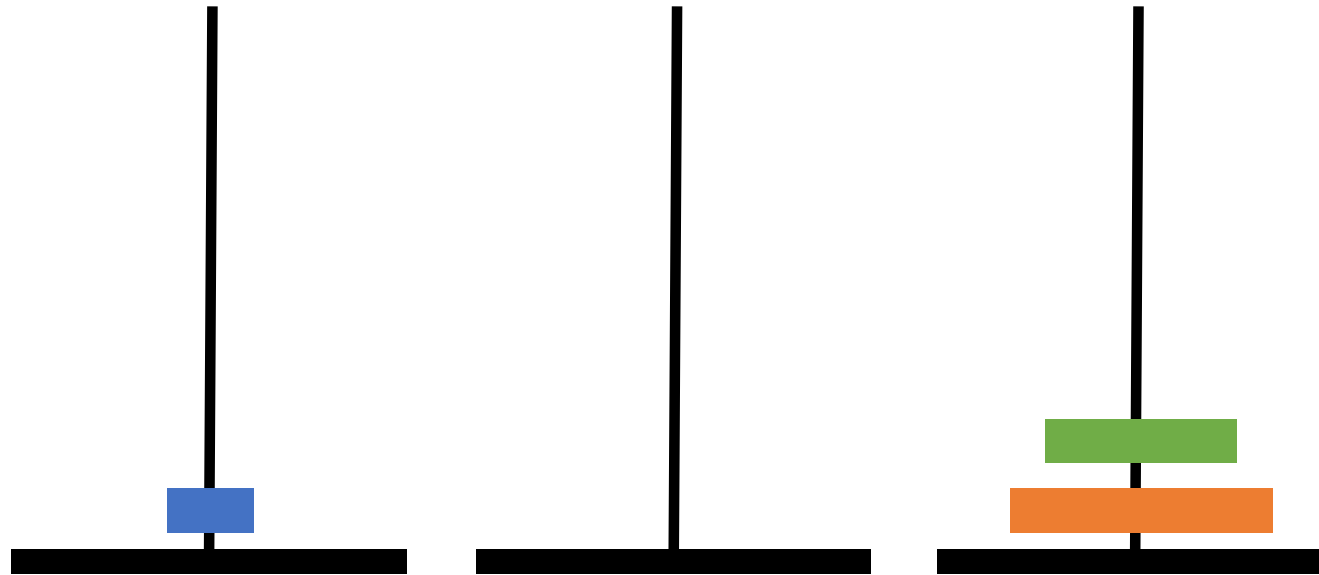
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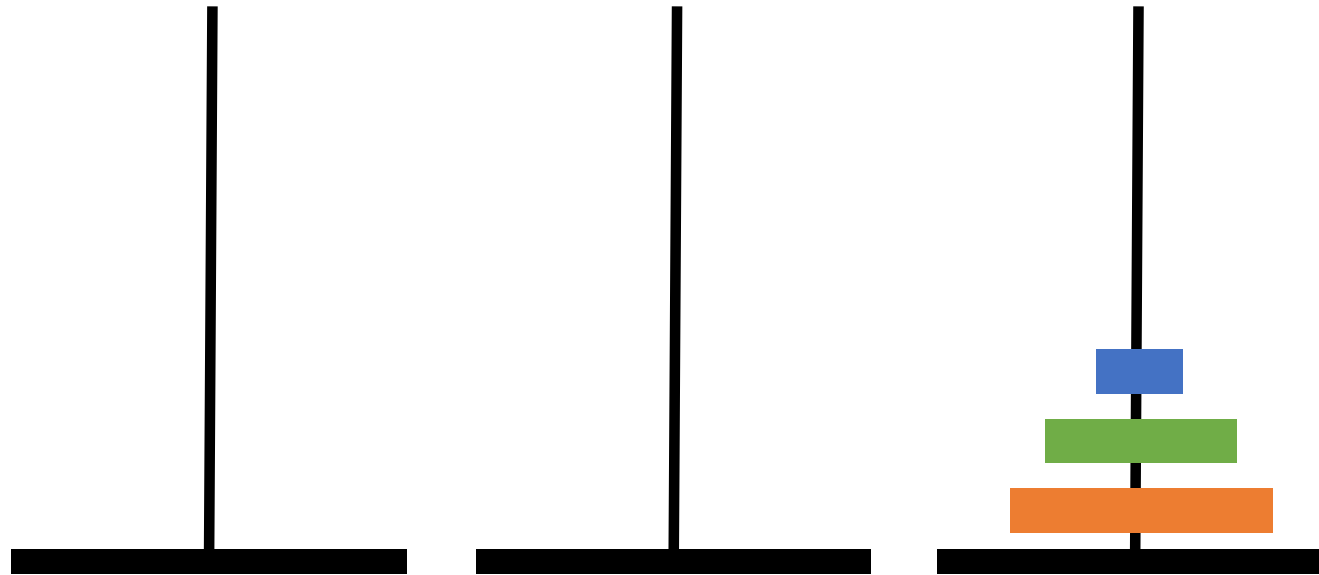
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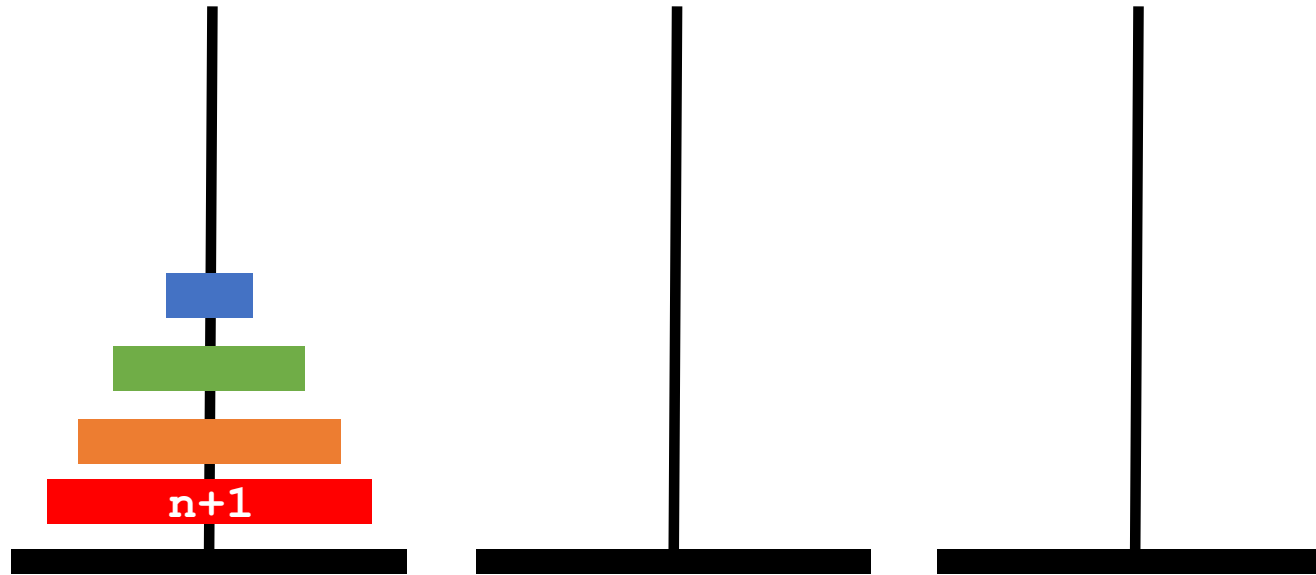
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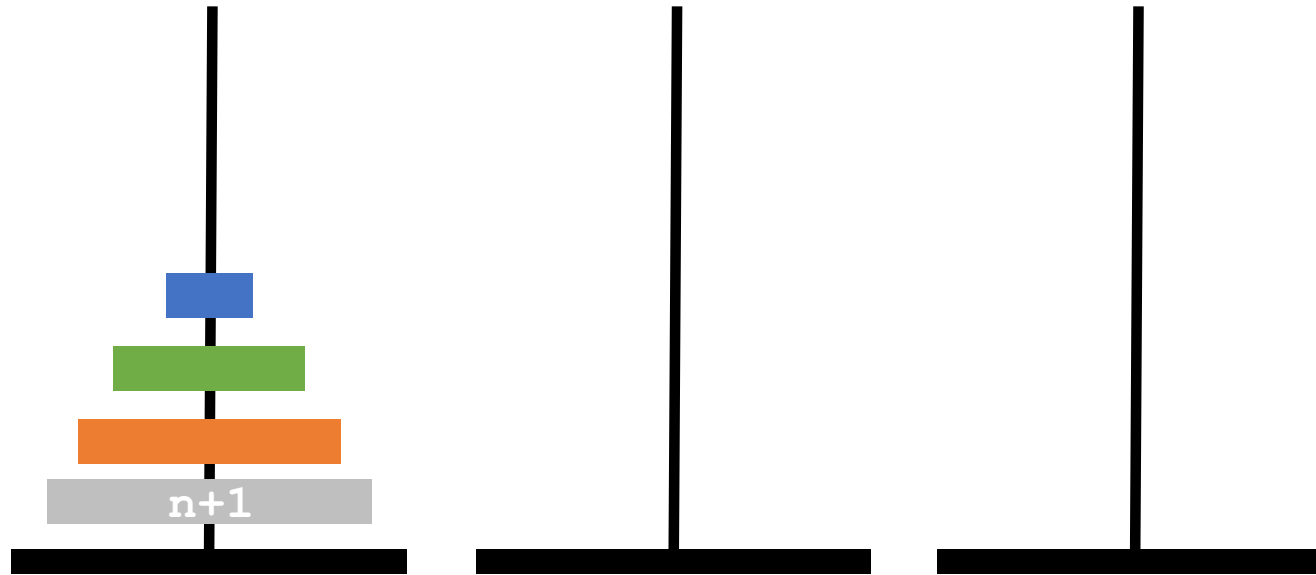
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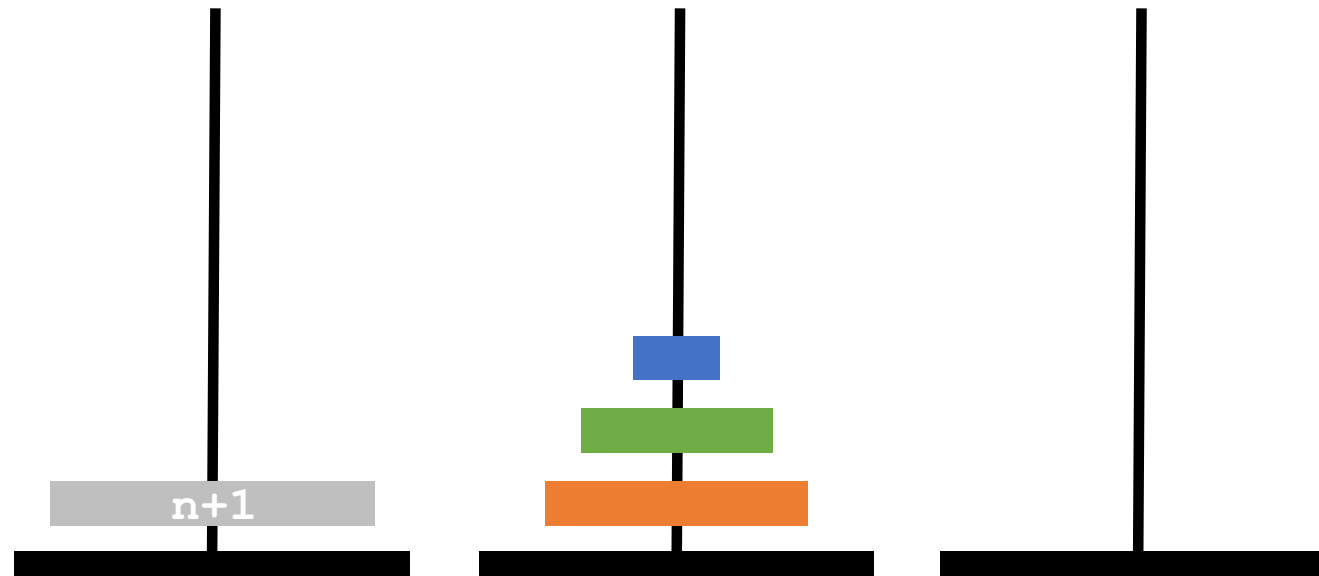
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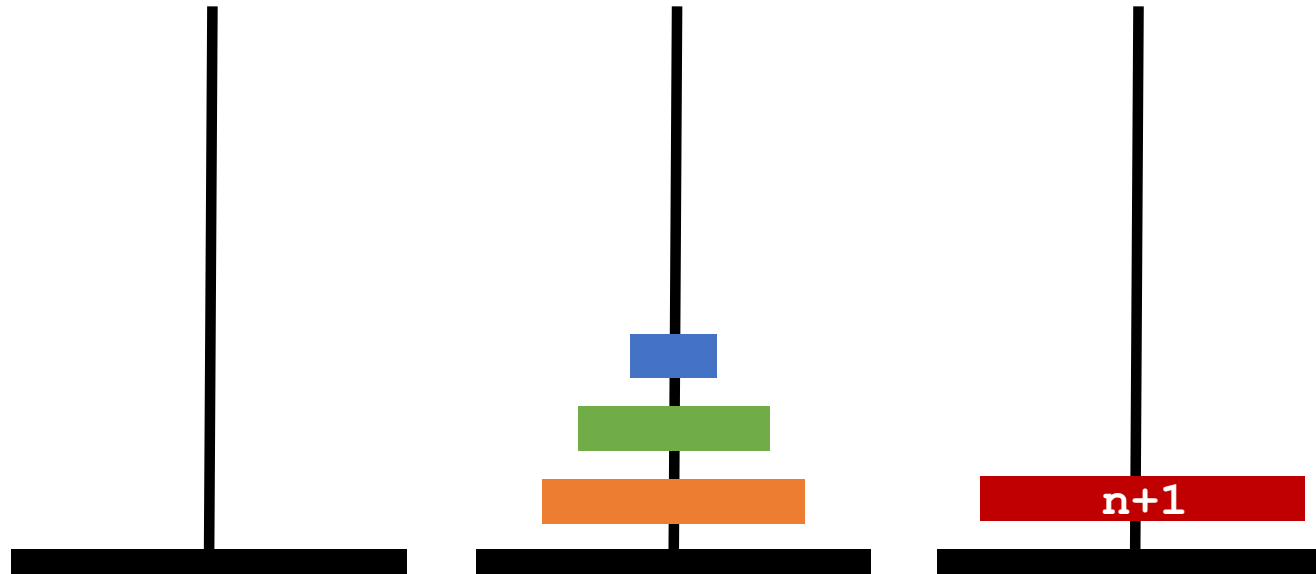


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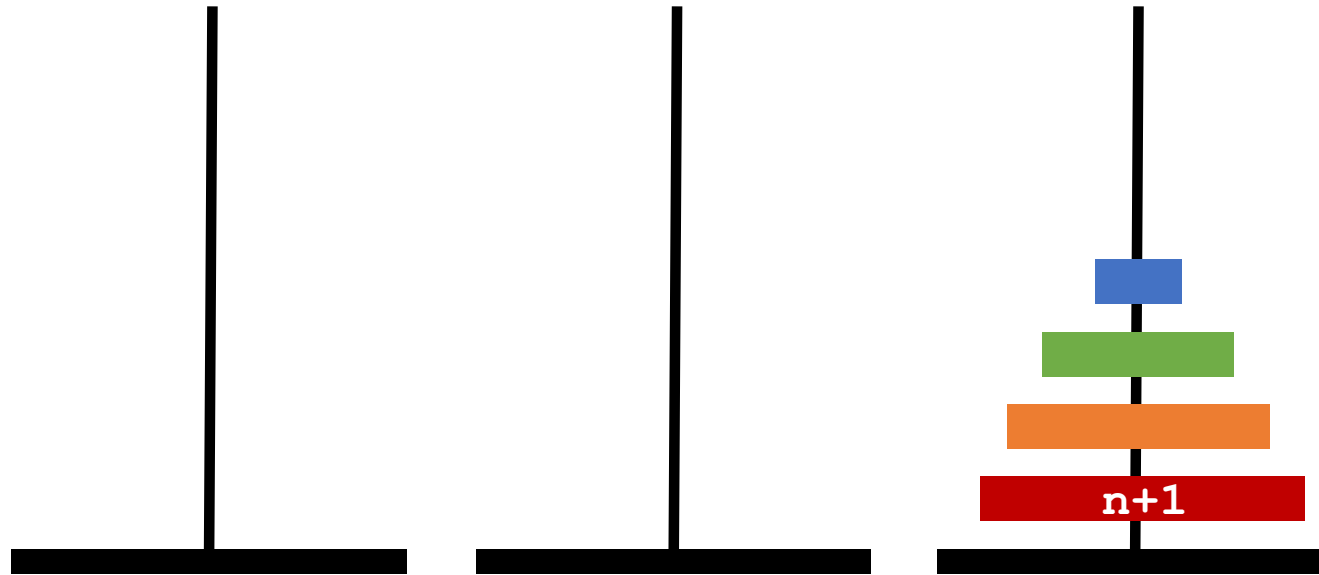




# The Towers of Hanoi



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# The Towers of Hanoi

```
#include <iostream>
using namespace std;

void solveTowers(int n, char from_rod, char to_rod, char aux_rod)
{
    if (n == 1)
    {
        // Move from SRC to DST
        cout << "Move disk 1 from rod " << from_rod << " to rod " <<
            to_rod << endl;
        return;
    }

    solveTowers(n-1, from_rod, aux_rod, to_rod);
    // Move from SRC: FROM_ROD to DST: TO_ROD with SPARE: AUX_ROD
    cout << "Move disk " << n << " from rod " << from_rod << " to rod
" << to_rod << endl;

    // Move from SRC: AUX_ROD to DST: TO_ROD with SPARE: FROM_ROD
    solveTowers(n-1, aux_rod, to_rod, from_rod);
}

int main()
{
    int n = 3; // Number of disks
    solveTowers(n, 'A', 'C', 'B'); // A, B and C are names of rods
    return 0;
}
```

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    }

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    // Move from SRC: FROM_ROD to DST: TO_ROD with SPARE: AUX_ROD
    cout << "Move disk " << n << " from rod " << from_rod << " to rod
" << to_rod << endl;

    // Move from SRC: AUX_ROD to DST: TO_ROD with SPARE: FROM_ROD
    solveTowers(n-1, aux_rod, to_rod, from_rod);
}

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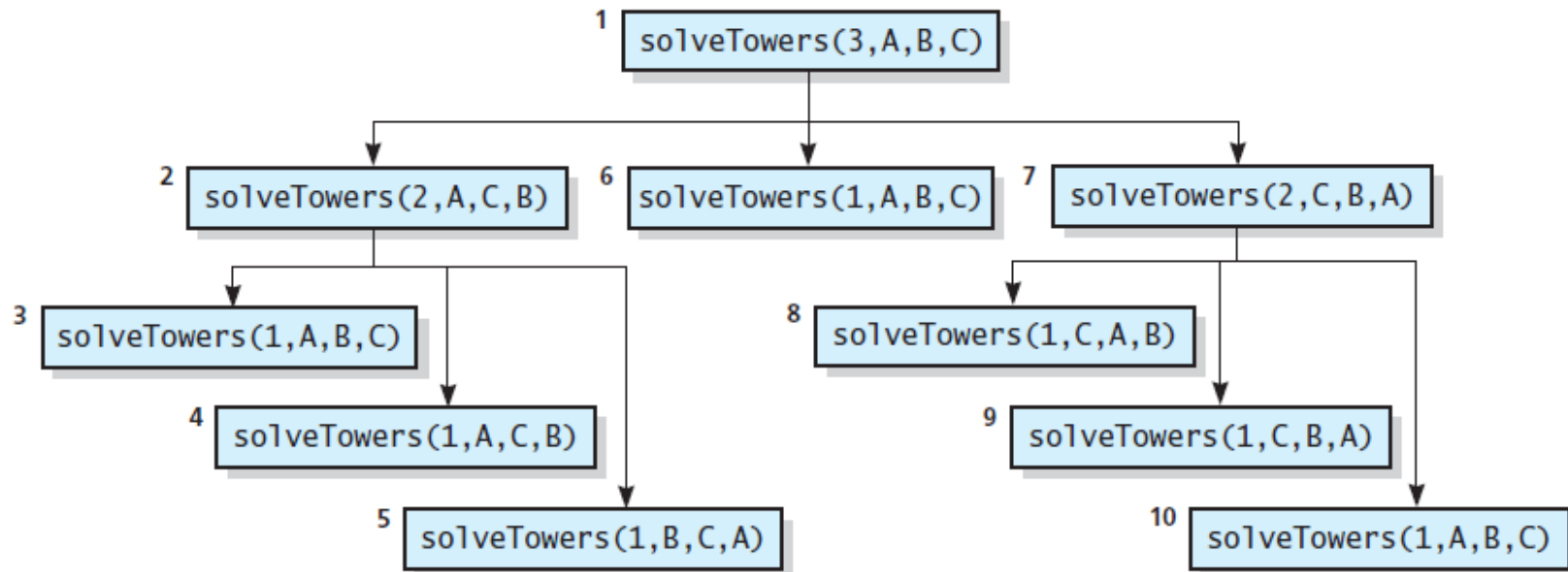
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int main()
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    return 0;
}
```

```
Move disk 1 from rod A to rod C
Move disk 2 from rod A to rod B
Move disk 1 from rod C to rod B
Move disk 3 from rod A to rod C
Move disk 1 from rod B to rod A
Move disk 2 from rod B to rod C
Move disk 1 from rod A to rod C
```

# The Towers of Hanoi

- Order of recursive calls that results from `solveTowers(3, A, B, C)`



**Thank you**