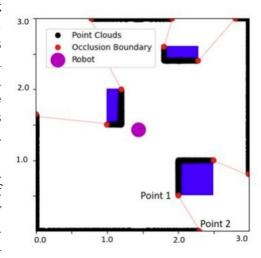


MPC-based occlusion avoidance for object monitoring

Abstract: MPC have been used in the context of so-called perception aware applications, where vision-based constraints and objectives are integrated into the underlying optimization problem and solved in a receding horizon fashion. These approaches rely on the existence of a line of sight. However, this assumption is not easily verified in realistic scenarios, in uncontrolled and often cluttered environments. Occlusion avoidance is often tackled with geometric ray-casting to simulate the line of sight. But its evaluation is often computationally heavy, in particular when several occlusion obstacles are considered, and rely on a good knowledge of the environment. Moreover, these Figure 1: Boundary of occlusion approaches rarely consider uncertainties associated with sensor measurements.



obstacles [7]

On the other hand, chance-constrained MPC are stochastic optimal control technics which have been successfully employed to tackle collision avoidance in receding horizon schemes. This thesis aims to address the problem of real-time occlusion avoidance in object monitoring in cluttered environments, exploiting stochastic constraints.

Tasks:

- Survey existing literature on collision or occlusion avoidance in stochastic MPC schemes
- Investigate relevant mathematical formulation of the problem
- Familiarize with simulation environments and real-time MPC software
- Propose an implementation of the proposed methodology

Literature (indicative):

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